

PASSPORT



2nd Edition

Surname	Passport no.
	AA012345
Given names	Personal no.
	0123456789
Date of birth	Sex
Date of issue	Holder's signature
Date of expiration	

Passport no.

AA012345

Personal no.

0123456789

Sex

Holder's signature

Date of expiration

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UNIT 1



ARRIVAL DATE:

___ / ___ / ___

DEPARTURE DATE:

___ / ___ / ___



Discuss how to make boring tasks more fun. Then draw.

You can ...



set goals



add music
or dance



turn it into
a game



UNIT 2



ARRIVAL DATE:

___ / ___ / ___

DEPARTURE DATE:

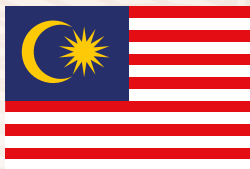
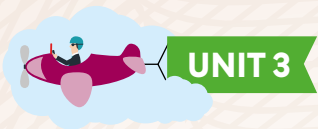
___ / ___ / ___



- 1 Ask a classmate to point out two qualities about you.
- 2 Switch roles and check the second column.
- 3 Count the qualities of the entire class and mark them in the last column.

	Me	My classmate	My class
brave			
friendly			
funny			
smart			
other: _____			

**Don't be jealous, ★ ★ ★ ★
look at your own strengths!**



ARRIVAL DATE:

___ / ___ / ___

DEPARTURE DATE:

___ / ___ / ___



Paint the boxes describing people's characteristics according to the instructions below.

- **Blue:** good characteristics.
- **Yellow:** bad characteristics.
- **Green:** good or bad characteristics, depending on the situation.

He's a **bully**.

He's a **comforter**.



He's **rational**.

He's **impulsive**.



She's **smart**.

She's **naive**.





UNIT 4



ARRIVAL DATE:

___ / ___ / ___

DEPARTURE DATE:

___ / ___ / ___



Create an adventure story with a wooden puppet as a character. Take notes.

- 1 Is the puppet a boy or a girl?
- 2 What's his / her name?
- 3 What good qualities does he / she have?
And bad qualities?

_____ is a wooden puppet. _____

is (*good qualities*) _____,

but also (*bad qualities*) _____.

One day _____

_____.





UNIT 5



ARRIVAL DATE:

___ / ___ / ___

DEPARTURE DATE:

___ / ___ / ___



Choose one of the photos and talk to your friends about it. Write some good advice for the child in the photo.

1



2



Don't do that because _____



UNIT 6



ARRIVAL DATE:

___ / ___ / ___

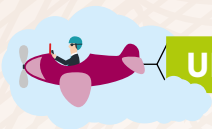
DEPARTURE DATE:

___ / ___ / ___

Teach your friend to see the magic of this world. Use the prompts for inspiration.

SEE THE MAGIC OF THIS WORLD!

love
nature
family
simple things
good memories



UNIT 7



ARRIVAL DATE:

___/___/___

DEPARTURE DATE:

___/___/___

What's the wolf doing? Create new verses for "In the Woods, Let's Go Now". Then draw.

"I'm _____!"

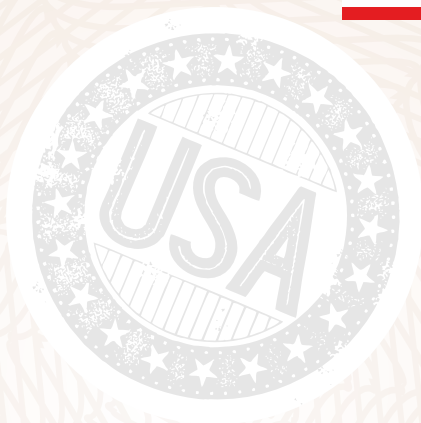
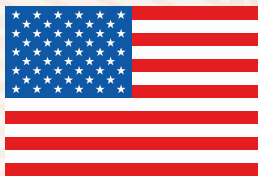
"I'm _____!"

"I'm _____!"





UNIT 8



ARRIVAL DATE:

___ / ___ / ___

DEPARTURE DATE:

___ / ___ / ___

Together we can do a lot!

What collaborative project could you and your friends do? Follow the steps.

1 Choose a project and divide the tasks.

2 Draw the result as you imagine.

Project

☐ a cleaning task force

☐ a welcome party for new students

☐ a school garden

☐ other: _____

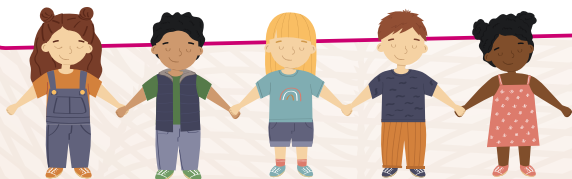
What can each groupmate do?

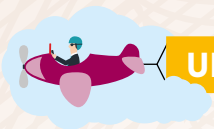
_____ can _____

_____ can _____

_____ can _____

_____ can _____





UNIT 9



ARRIVAL DATE:

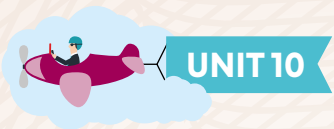
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DEPARTURE DATE:

___/___/___

What does it mean to be intelligent?
Draw your ideas.





ARRIVAL DATE:

___ / ___ / ___

DEPARTURE DATE:

___ / ___ / ___

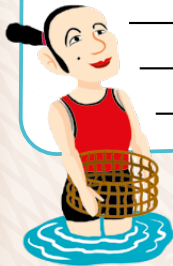
Create your own puppet show script!

PUPPETS: _____

ONE-ACT SHOW

Scene 1

Scene 2



szelvény



2nd Edition

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